

# R.M. of ARM RIVER #252

June 14, 2022

## AGENDA

1. Call to order
2. Approval of agenda
3. Adoption of minutes – May 4, 2022
4. Notice of proclamations
5. Presentations and recognitions
6. Public hearings
7. Delegations
  - Foreman Bryon Domotor – 1:45 pm
8. Communications
  - Correspondence-
  - 1) Saskatchewan Public Safety Agency – Fire Service Minimum Standards Guide
  - 2) Leafy Spurge Beetle Collection Days
  - 3) APAS – 2022 Membership
  - 4) Ministry of Highways – Project Information Sheet
  - 5) Provincial Program Grant Information
9. Reports of administration and committees; including payment of accounts
  - 1) Financial Statements – A/P (May), Detailed Financial, Accounts Payable(June)
  - 2) Employee Payroll – May and June
  - 3) Resolution – Reserve Transfers
  - 4) 2021 Audited Financial Stmt
10. Reports of public works, including public work business
  - 1) Foreman's Report
  - 2) Data on Foremans Cell
  - 3) Quotes – Theodolite/Rugby 610
  - 4) Probation Review - Foreman
  - 5) 2022 Road Repairs
  - 6) Gravel Maps
  - 7) Grader Delivery Date
  - 8) Capital I Attachments/Ripper
  - 9) Ratepayer looking to lease road allowance – Kris Williams
  - 10) Attention to Gravel Being Removed - NW 02-27-28 W2
  - 11) Dust Control Concerns – SW 28-25-28 W2
  - 12) RIRG Project - Girvin Grid
11. Reeve and councillor's forum
  - 1) Fire Board Meeting – Blaine Smith
12. Unfinished business
  - 1) Review RM Office Information – Structural Engineer Report
  - 2) NE 10-27-28 W2 – Environmental Required
  - 3) Sign Termination Agreement
  - 4) Bylaw No. 06/2022 – Stockpile Rocks
  - 5) Dug Out Fencing
13. New business
  - 1) Girvin Property Offer
  - 2) Road Maintenance Agreement 01/2022
  - 3) Certificate of Appointment – Building Official
  - 4) Electoral Boundary Policy
  - 5) Review Office Staff Resumes
  - 6) RCMP Occurrence Stats
  - 7) Pest Control Travel Request
14. Public forum
15. Adjournment-set date for next meeting

*A portion of or all of this meeting may be conducted by electronic means.*